**Exercise 1** Let  $f(x,y) = \begin{cases} (x^2 + y^2) \sin(\frac{1}{x^2 + y^2}) & (x,y) \neq (0,0) \\ 0 & (x,y) = (0,0) \end{cases}$ 

- a) Show that f is continuous at (0,0)
- b) Find  $\frac{\partial f}{\partial x}(0,0)$ , and  $\frac{\partial f}{\partial y}(0,0)$
- c) Show that f is differentiable at (0,0)

**Exercise 2** Consider a function f(x, y) such that

$$f(1,2) = 10$$
,  $\vec{\nabla}f(1,2) = 3\vec{i} + 4\vec{j}$ ,  $\vec{\nabla}f(3,4) = 5\vec{i} + 6\vec{j}$ ,  $\vec{\nabla}f(5,6) = \vec{i} + 2\vec{j}$ 

- a) Find the directional derivative of f at the point  $P_0(5,6)$  in the direction of the vector  $\vec{v} = (3,4)$
- b) Find an approximate value for f(1.02, 1.99)(you can use either methods: 1)  $\Delta f = f_x \Delta x + f_y \Delta y + \varepsilon \sqrt{x^2 + y^2}$  or 2)  $df = (D_u f) \times ds$ )
- c) Find the partial derivative  $\frac{\partial}{\partial s} \left[ f(s^2 + t^2, 3st) \right]_{(s,t)=(1,2)}$

**Exercise 3** Suppose that the derivative of the function f(x, y, z) at the point (1, 1, 1) is greatest in the direction of  $\vec{p} = 6\vec{i} - 3\vec{j} + 3\vec{k}$ , and that in this direction the value of the derivative is  $\sqrt{6}$ . Also suppose that

$$f(3,0,-1) = 1 , \quad \vec{\nabla}f(3,0,-1) = 3\vec{i} - \vec{j} + 5\vec{k} , \quad \vec{\nabla}f(3,2,1) = 6\vec{i} - 2\vec{j} + \vec{k} , \quad \vec{\nabla}f(0,-1,1) = \vec{i} + \vec{j} + \vec{k}$$

- a) Find the directional derivative of f at the point (3, 2, 1) in the direction of the vector  $\vec{i} + \vec{j} + \sqrt{2}\vec{k}$
- b) Find  $\vec{\nabla} f(1,1,1)$
- c) Is there a unit vector  $\vec{q}$  such that  $D_u f(3, 0, -1) = 6$ ? justify your answer
- d) Find the normal line to the surface f(x, y, z) at the point (3, 0, -1)
- e) Let x = u, y = v 2, and z = v u, and g = f(x, y, z). Find  $\frac{\partial g}{\partial u}$  and  $\frac{\partial g}{\partial v}$  at the point (u, v) = (3, 2)
- f) Let g = g(u, v) be as in part e). Find a plane tangent to the surface

$$g(u,v) = 2w^2 - 1$$

in the *uvw*-space

(hint: start by finding a point (u, v, w) = (?, ?, ?) on the surface)